# MINSTREL 518

# MAY 2025

The 18xx games are in order of starting from p2 onwards. Railway Rivals RR2539WR is on p7 & p8, Outpost M21 is below, St. Petersburg M8 is on p9. The Games That You Play is on p10.

New Games: None this time. As before, I would prefer a slight increase in players for both 1835 & Railway Rivals before starting a new game of either.

Wonderful. I got the games done and up on the web in short order and then failed to send out this combined publication to schedule. The week holding with the first Wednesday of a month is always busy for me - but not so busy that it was impossible. Hey ho. I have left the deadline where it was (as it works best for the rest of the year) so please advise if it causes you any difficulties.

I did get a day at Sissinghurst Castle & Garden which was excellent. And that's it for attempting to fill the available space here. The sending of this issue is not the only thing waiting for me to gain sufficient consciousness and vim to get done before it is all too late. As it were.

ROUND 5

Some things were bought and some other things were auctioned.

### **Roun 5 Actions**

David	Bought one Water Factory (0:5 w:6,9).
David	Bought one Population Unit (0:2,4 w:4).
Mick	Bought two Population Units (0:2 w:5,6,7).
Mike	Auctioned a Nodule for 25. Tony joined at 26, Dane at 30. Then Mike bid 31, Tony 32 & Dane 33. Then Mike & Tony bid 34 & 35, 36 & 37.
	Mike got it for 38 reduced to 33 after Heavy Equipment discounts (0:1 w:5,7,10,10).
John	Auctioned a Data Library for 15. Tony joined at 16. John & Tony incremented by 1 until Tony dropped out.
-	John got it for 25 (0:1,3 w:7,7,7).
Tony	Bought one Water Factory (o:1 w:9,10).
Dane	Auctioned a Heavy Equipment for 30 and got it for 30 (w:30).

Pos	Playe	r Factories	Operators	Colony Cards	Production	lotal	VPS	Buys
1	Mike	20,3w	5p (8,0)	HE, Nod	50,3w	(36,10)	8	(55)
2	David	20,4w	6p (8,0)	Nod	30,4w	(37,10)	8	(25)
3	John	20,2w	4p (5,0)	DL, DL, DL	40,3w	(33,10)	7	(45)
4	Mick	20,3w	7p (8,0)	Nod	3o,3w	(30,10)	7	(25)
5	Dane	20,4w	5p (5,0)	HE	2o,1w,1W	(43,10)	6	(30)
6	Tony	20,4w	5p (5,0)	DL	40,5w	(47,10)	6	(15)
On Off		Data Library Varehouse	0 (sold o 3 (1 moi	· · · · · · · · · · · · · · · · · · ·		one left) one left)		

OUTPOST M20: EXPERT : PHASE 1

[PHASE 2 AT 10 VP, PHASE 3 AT 35 VP]

NEXT - ROUND 6

DEADLINE:	: FRIDAY 23 <sup>rd</sup> May 202	5	HOST : ROB THOMASSON
	ST. PETERSBURG	Brad M	
	RAILWAY RIVALS	Tony S, Brad M, Mike R	
	18EU	John S, David H	
	1870	Mike B, John S	
	1861	John S	
	1856	Mark H	
	1846	~	
	1835	Graham L, Tony S, Brad M	
	1830	Mike B	
WAITING	1829 South   North	David H, John S   David H	

# 1856P45 / 16

Portfolios are topped up and dividends increase ...

### Stock Round 9

\* share from the pool

Mike Bennett	John Webley	John Shelley	Tony Sait
+CGR(225)	+WGB*(100)	-TGB(175),+WGB(100)	+CGR*(250)
~	+WGB(100)	~	+CGR*(250)
~	+WGB(100)	~	~
~	+WGB(100)	~	~
~	+TGB*(150)	[Priority]	

Operatiı	ng Roun	d 18										
-	Dir	Lay	[Re	ep] B	Base	Run	Pay	Quote	Credit	: Т	rains	Notes
GT	MB					620	Y	325A	70	6	5	В
CGR	TS	65:112:	1 [5	9]		770	Y	275B	375	D		
BBG	ΤS	7:110:4	ŧ –	_		230	Y	275A	80	) 5		
TGB	MB					340	Y	200A	360			
CA	JW	23:L17:	-			640	Y	175D	304			
CV	JS	18:H13:	-			700	Y	175A	C	_		
WGB	JS	23:G14:	5 [8	8] I	L15	240	Y	125A	398	5		А
Notes	A \$4	40 to the	Bank fo	or a garr	rison		ΒA	At Train L	imit			
Tiles	1/1	2/1	3/3	4/3	5/2	6/2	7/5	8/5	9/5	14/0	15/0	16/1
	17/1	18/0	19/1	20/1	23/1	24/4	25/1	26/1	27/1	28/1	29/0	39/1
	40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/0	55/1	56/0	57/4	58/3
	59/2	63/0	64/1	65/0	66/0	67/1	68/1	69/1	70/1	120/1	121/2	122/1
	123/0	124/0	125/0	126/0	127/0							
Trains	D/6(\$1	1,100)										
Cash Flo	w	St	art	SR9	OR18	Er	nd	Valu	e %		Certs	Max 16
Tony Sai	t	1,	749	-500	924	2,17	73	7,99	8 29.5	16.	0 - 16.	0
Mike Ber			369	-225	1,018	3,16		8,86			0 - 16.	
John We	bley		773	-550	641	86		3,26	4 12.0	13.	0 - 13.	0
John She	elley	2,	720	75	752	3,54	47	6,97	2 25.7	16.	0 - 16.	0
Portfolio	DS	I	BBG	CA	cv	G	т	TGB	тнв	WGB	CG	R
Tony Sai	t		5P	1	2		3	1	-	-	10	2
Mike Ber			-	1	1		P	6P	-	-	8	
John We	blev		1	6P	1		-	2	-	4	-	

John Webley 61 Z John Shelley \* 4 6P 1 1 6P --Bank New 10P ------90 100 Par 80 100 100 100 Bank Pool 2 -----275B Quote 275A 175D 175A 325A 200A 125A \$80 2 Credit \$304 \$0 \$398 \$375 \$70 \$360 **Tokens Left** 1 1 1 ---

Rights Held by ShareCos : CGR - Bridge, Tunnel.

The OR19 operating order is - GT, CGR, BBG, TGB, CA, CV, WGB.

1856P45 : Standard Game : Phase 6 : Bank - \$667

NEXT TIME - OR19 & OR20 [END]

-

-

225

2

2

SR9 & OR18

As the last dividends are reckoned, John & John overtake Brad but Graham is already well clear at the front and records another comprehensive victory. Any comments received will be printed next time.

Operati	ng Roun	d 14											
-	Dir	Lay	[Re	∋p]	Base	R	un	Pay	Quot	e Cre	edit	Trains	Notes
ByE	MB	23:H18:3	[9]	<b>)</b> ]		1	80	Y	382	A	220	3+3	
PrE	JW		-	-		5	520	Y	320		187	65	
SxE	GL					4	10	Y	286	A	51	4 3+3	Α
HeE	JS	24:D12:4	3]	3]		3	60	Y	186	A	0	4 3+3	Α
BaE	GL						20	Y	134		0	4+4 4	Α
WtE	MB	24:G17:2	[9	9]			250	Y	112		164	5	
MsE	BM						00	Y	112		179	5+5	
Ole	JS	47:D12:1	[2	4]		2	70	Y	90	)E	60	6	
Operati	ng Roun	d 15											
	Dir	Lay	[Re	∋p]	Base	R	un	Pay	Quot	e Cre	edit	Trains	Notes
ByE	MB					1	80	Y	418	A	220	3+3	
PrE	JW						520	Y	350		213	65	
SxE	GL						10	Y	316		51	4 3+3	Α
HeE	JS						60	Y	208		0	4 3+3	А
BaE	GL						20	Y	150		0	4+4 4	А
WtE	MB						.50	Y	124		189	5	
MsE	BM	22.044.2	г				00	Y	124		179	5+5	
OlE	JS	23:D14:3	Į	3]		2	80	Y	96	E	60	6	
Notes	A At	: Train Limi	it										
Tiles	1/0	2/1	3/1	4/0	5/3	6/3	7	/5	8/9	9/2	12/ <sup>-</sup>	1 13/2	14/2
	15/0	16/2 1	8/1	19/2	20/2	23/0	24	4/2	25/2	26/2	27/1	1 28/2	29/2
	39/1		1/1	42/1	43/0	44/2	45	5/2	46/2	47/0	55/~		57/1
	58/2		9/1	70/1	87/1	88/2		1/2	202/2	203/1			206/1
	207/2		09/1	210/1	211/1	212/1	21	3/1	214/1	215/1	216/	0 217/1	218/1
	219/0		21/0										
Trains	6+6/4(	720M)											

Final Cash Flow	Start	OR14	OR15	End	Va	alue %		Certs	Max
Graham Lee	2,215	705	705	3,625	7,	669 24.7	7	14	14
John Shelley	2,268	549	556	3,373	6,	125 19.7	7	13	13
John Webley	823	553	553	1,929	5,	988 19.3	3	13	13
Brad Martin	2,241	438	438	3,117	5,	911 19.1	[	12	13
Mike Bennett	735	387	389	1,511	5,	327 17.2	2	13	13
Portfolios	PrE	ByE	SxE	BaE	WtE	HeE	MsE	0	IE
Mike Bennett	-	60/5D	-	-	90/7D	-	-	20	/1
John Webley	95/11D	10/1	10/1	-	-	-	-	-	
Brad Martin *	-	30/3	-	20/2	-	-	100/7D	-	
John Shelley	-	-	-	-	-	100/8D	-	70/	5D
Graham Lee	-	-	90/8D	80/6D	-	-	-	-	
Bank New	-	-	-	-	-	-	-	10	/1
Bank Pool	5/1	-	-	-	10/1	-	-	-	
Quote	350B	418A	316A	150B	124D	208A	124D	96	Ε
Credit	213M	220M	51M	OM	189M	0M	179M	60	M
Tokens Left	2	2	1	-	-	-	-	-	

1835S45 : HALF THOMPSON GAME : PHASE 3 : BANK - BROKEN

END - WON BY GRAHAM

1830Z45	/ 8
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Some portfolio tweakage. Let us stop after OR8 next time if a 6 train is bought during that very OR8.

Stock Round 6 \* share from the pool Tony Sait Mike Ruffhead Andy Muir Mark Hancock John Shelley +NYC(82),-NYC(100) +CPR(100) +B&O\*(75) -NYNH(71),+NYC(82) +NYC(82) +B&M(76) +Erie(67) +PRR(67) +CPR(100) +PRR\*(67) +B&M(76) +PRR(67) -PRR(67),+CPR(100) ~ [Priority] **Cash Flow** Start SR6 Value End % Certs Max 13 8 - 8 Mark Hancock 234 -233 1 715 15.6 John Shelley 179 -149 30 925 20.2 9 - 9 940 11 - 11 Tony Sait 155 -134 21 20.5 12 - 12 Mike Ruffhead 221 -209 12 1,096 23.9 Andy Muir 124 -78 46 902 19.7 11 - 11 PRR CPR Portfolios NYC B&O C&O NYNH Erie B&M Mark Hancock 3 5P -1 ----John Shelley \* 1 1 5P 2 2P -. Tony Sait 6P 6P 1 -----4P Mike Ruffhead 6P 1 1 1 1 -1 Andy Muir 1 2 -1 6P 1 -3 3 -1 1 Bank New -. 67 82 100 71 76 100 67 67 Par Bank Pool 5 3 1 1 1 2 90D 67F 75F Quote 67H 90B 75F 65F 69G Credit \$351 \$50 \$837 \$214 \$50 \$370 \$1 \$274 Trains 33 53 4 4 53 4 3 4 **Tokens Left** 2 3 2 2 1 1 --Tiles 1/0 2/1 3/2 4/2 7/0 8/7 9/5 14/115/0 16/1 18/1 19/1 20/1 23/3 24/225/126/127/128/1 29/139/1 40/1 41/242/2 44/1 53/0 54/0 43/2 45/2 46/2 47/0 55/0 56/1 57/2 58/1 59/1 61/2 62/1 63/2 64/1 65/0 66/1 67/1 68/1 69/1 70/1 5/1(\$450) 6/2(\$630) D/6(\$1,100) Trains then

The OR8 operating order is - NYC, CPR, B&M, B&O, NYNH, Erie, PRR, C&O.

1830Z45 : Standard Game : Phase 4 : Bank - \$9,743	NEXT TIME - OR8 & OR9
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OR2 & SR3

The B&O was floated in SR3 causing a stop after that round. Meanwhile, all the 2 trains have been bought.

Operatir	ig Round 2								
	Dir	Lay [I	Rep] Base	e Run	Pay	Quote	Credit	Trains	Notes
PRR	MB 57	':H10:3	H10			71D	620	+2 +2	ABB
RDR	DH			60	Y	82C	700	22	
C&O	TS 57	7:H4:2		50	Y	76D	600	2 +2	В
Notes	A \$40 to	o the Bank	for a garriso	n	В	\$80 to the	Bank for a	2 Train	
Tiles Trains	1/1 2 3/5(\$180	/1 3/2 ) then		7/4 8/8 00) 5/3(\$4	9/6 450)	5 55/1 6/3(\$630)	56/1 57 D/6(\$900	//1 58/2 )	69/1

Stock Round 3

\* share from the pool

Tony Sai	t	David He	ooton		John	Shelley	Mike Bennett			
-C&O(76),+RD	DR(90)	+PRR*	(71)	-F	RDR/4(32		~			
+RDR*(67)		~			+B&	O(100)			~	
~		~			+B&	O(100)			~	
~		~				0(100)			[Priori	ty]
Cash Flow	Start	OR2	SR3	End	V	alue	%	Certs	Max	17
Tony Sait	44	55	-81	18		617 2	23.1	8 - 8		
David Hooton	55	50	-71	34			20.6	5 - 5		
John Shelley	44	59	-72	31			32.6	7 - 7		
Mike Bennett	16	30	0	46		632 2	23.7	6 - 6		
Portfolios	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M	RDR
Tony Sait	CStL, D&H	-	-	-	-	5P	-	-	-	2
David Hooton	M&H	1	-	-	-	-	-	-	-	5P
John Shelley	SVR, B&O	-	-	-	6P	-	-	-	-	-
Mike Bennett *	C&A	5P	-	-	-	1	-	-	-	-
Bank New	-	4	10P	10P	4	3	10P	10P	10P	-
Par		82			100	76				90
Bank Pool	-	-	-	-	-	1	-	-	-	3
Quote		71D			100A	71E				67G
Credit		\$620			\$1,000	\$600				\$700
Tokens Left		2	3	3	2	2	2	1	1	-

The OR3 operating order is - B&O, C&O, PRR, RDR.

1830E46 : Reading Game : Phase 1 : Bank - \$16,951

NEXT TIME - OR3 & SR4

Thirteen tiles are laid ...

Operating Round 2												
•	Dir	Lay(s)		[Rep]	Base	Run	Pay	Quote	Credi	t T	rains	Notes
MS	MR	619:B16:3		[6]		70	Н		45	52		ВР
Big4	[MB]	619:G9:6		[57]		50	Н		(	) (2	2)	С
GT	MR	9:C11:6	6:C9:5			140	Y	100	4	42	2 +4	DEFCCG
IC	JS	9:13:3	619:G7:5		15	190	Y	112	114	43	~522	ССН
C&O	JW	6:G13:4				60	Y	90	42	24		AIJKC
PRR	MB	8:E19:2	14:D20:2		D20	130	Н	80	43	32	2 +2	LCCMNO
Notes A \$20 from the TBC Private I \$20 to John W for the O&I												
	В	\$60 to Bar	nk for a tile	lay		J	Fre	e tile lay	[8:F14:	5] on (	an O&I ł	nex
	С		nk for a tile			K		e tile lay				
	D	\$40 to Mik	e R for the	MČ		L	\$4(	) to Mike E	for the	e Big4		
	Е	Free tile l	ay [9:B10:6]	] on an N	NC hex	м	\$80	) to the Ba	ank for	a garr	ison	
	F		ay [9:B12:6]			Ν	\$60	) to Mike E	3 for th	e C&W	/I	
	G		e Bank for a			0		e Base at		rtesy (	of the C	£WI
	Н	\$40 to the	Bank for a	garrison		Р	At	Train Limi	t			
Tiles	MC	/1 MS/3	MZ/1 5	/3 6/	/2 7/	5 8	/11	9/6 5	7/4 2	291/0	292/1	293/1
	14	/3 15/5	16/2 17	7/1 18	/1 19	/2 2	0/2	21/1 2	2/1	23/4	24/4	25/2
	26	/1 27/1	28/1 29	9/1 30	/1 31	/1 29	8/1	294/2 2	95/2 2	296/1	619/0	
Train	5	[4(\$180)	or 3~5(\$16	0)]/2								
		Then	[5(\$500	)) or 4~6	(\$450)]/	4		[6(\$800	) or 7~8	8(\$900	)]/9	

Stock Round 2

\* share from the pool

Mike Ruffh	ead	John	Shelley		Mike	Benn	ett	J	ohn Webley
+GT			+IC		+PRR*			+IC*	
+PRR*		+	PRR		+	PRR*		[Priority]	
Cash Flow	Start	OR2	SR2	End	v	'alue	%	Certs	Max 12
Mike Ruffhead John Shelley Mike Bennett John Webley	65 155 30 95	118 53 156 53	-180 -192 -160 -112	3 16 26 36		413 456 426 406	24.3 26.8 25.0 23.9	4 - 4 4 - 4 4 - 4 3 - 3	
Portfolios	Privates	B&O	C&O	GT	IC	NY	C PRR		
Mike Ruffhead John Shelley Mike Bennett John Webley *	MS MPC -		- - - 3P	3P - - -	- 3P - 1	- - -	1 1 5P -		
Bank New Bank Pool Quote Credit Trains Tokens Left	-	10P - 3	7 - 90 \$42 4 3	5 2 90 \$104 4 2 2 2	5 1 \$226 3~5 2 2 2	10I - 3	2 3 80 \$123 2 2 2 2		

Privates Owned by ShareCos : C&O - O&I, TBC | GT - MC | IC - Mail | PRR - C&WI. Rights Held by ShareCos : C&O - TBC | IC - Mail.

The OR3 operating order is - MS, IC, C&O, GT, PRR.

1846F46 : Standard Game : Phase 2 : Bank - \$6,879

# RAILWAY RIVALS RR2539WR

# ROUND 10 [RUNS & 8 BUILD POINTS]

The only dragon attacking chose a run that had no entrants. The other runs were either tightly contested or had a clear winner as some long sea voyages were deployed. As the round ends GROW has taken the lead with SNOW hard on the heels of VMR.

Run	3ER	SNOW	VMR	GROW
	David H - Black	Brad M - Blue	Mike R - Red	John W - Green
Dragon	Attack GROW 10.4	Defend 9.1	Defend 10.5	Defend 10.3
9.1> 13 - 32		37		36
Last Hearth - The Eyrie		15		15
		+2/GROW		-2/SNOW
10.1> 12 - 42		48		49
Castle Black - Lannisport		15		15
		-4/VMR	+4/SN +2/GR	-2/VMR
10.2> 15 - 33		35 [15+20]	96 [0+96]	
Deepwood Motte - Gulltown		20	10	
		-3/VMR	+3/SNOW	
10.3> 21 - S5		47 [40+7]	48 [27+21]	50 [43+7]
Winterfell - The Arbor		20	10	0
		+3/VMR	-3/SNOW	
10.4> 23 - 64				
Widow's Watch - The Tor   Godsgrace				
10.5> 31 - 43	18	15		14
The Twins - King's Landing	0	10		20
10.6> 55 - 63	42 [22+20] Blkc Wyl			17 Blkc Yrnd
Blackcrown   Three Towers -	10			20
Wyl   Yronwood	-2/GROW			+2/3ER
10.7> 56 - S3	57 [21+36]		46 [37+9]	
Oldtown - Dragonstone	10		20	

In the run results chart above, the first line of each entry is the run entry length along with the choice(s) of endpoint (where they existed). When the run entry involves a sea crossing the land & sea lengths are shown in []. Joint Runs or Exchanges Of Running Powers are also noted on the first line. The next line records points earned from the race and the third, and maybe sometimes, line show payments to, and receipts from, other players for that run. In all instances abbreviations may be deployed.

**RAILWAY RIVALS RR2539WR** 

ROUND 10 CONTINUES

## RAILWAY RIVALS RR2539WR

3ER	(L25) H17 - H19 - G30 - G31	Cost 8/Build +1/VMR
Black David Hooton	Ships: Lannisport 1, Storm's End 1 121 Points = 112 +18/Runs -9/Builds	
SNOW Blue Brad Martin	(V27) X26 - <u>Gulltown</u> Ships: Oldtown 1, White Harbour 1 228 Points = 151 +78/Runs -7/Builds +6/Towns	Cost 7
VMR Red Mike Ruffhead	(Silverhill H31 Ships: Lannisport 1, King's Landing 1, Oldtown 1, Deepwood Motte 1 230 Points = 190 +46/Runs -6/Builds	Cost 7 -1/3ER
GROW Green John Webley	None Ships: Oldtown 1 241 Points = 173 +68/Runs -0/Builds	
Runs for Round	11 - Enter 10.4 and up to 4 other runs	
11.1>11 - S411.2>13 - 2511.3>22 - 4611.4>34 - 51	Widow's Watch - The Tor   Godsgrace Shadow Tower   Eastwatch - Southeastern Island [Tyrosh   Lys] Last Hearth - Moat Cailin Winterfell - Storm's End Riverrun - Old Oak Stoney Sept - Sunspear Bitterbridge - High Garden Kingsgrave - Land Of Always Winter [M2   N1   O1   P1   Q1   R1   S1	Т1]

### Running With Ships & Dragons

### Dragons

Each company has a willing and available dragon. Each dragon can be used once in each of rounds 7-12 to either attack any one company in any one race or to defend any one company in any one race.

If a company in a race has more dragons attacking it than are defending it, then their train is derailed and does not take part in the race. If the route used was all sea then the ship involved is sunk. If ship is ordered for use in a later race (in the same round) from a port that no longer has any ships, then the nearest ship will be used if possible/legal. If not possible then the run entry will be cancelled.

Detailed trains are repaired without cost in time for the next round. Dragons survive each attack and defence.

### Ships

A ship can be used between its home port and another port as part, or all, of a route and can be used between its home port and a special destination as part, or all, of a route. Ships can be used in multiple races in any given round.

In a race, one is added to the length for each embarkation and one for each disembarkation. Ships can sail south of the map through the imagined water. Companies can only use their own ships except in a Joint Run.

A ship attacked by a dragon is only lost if the race route is all sea. This means that if a dragon successfully attacks a run entry with a route that is part sea and part land then the train is derailed but the ship is not lost.

Ships can be bought in the building phase of any round.

### Building Allowances & Run Length & Runs Held Over

The building allowance in round 11 will be 4 points (plus payments to rivals) and will then decrease by 2 for each subsequent round. The minimum run length is 6 hexes. Runs without any entrants are held over (except in Round 12) and may then be entered as additions to the normal "four runs per round" limit.

RAILWAY RIVALS RR2539WR

NEXT - ROUND 11 RACES & BUILDS - 4 POINTS

# ST. PETERSBURG M8

As you will have been expecting - round 6 will be the last round in this game ...

### **Trading Cards Actions**

Brad Martin	John Webley	Mick Haytack	Mike Ruffhead	
		Taka Admiral Into Lland	Take Greek Into Lland	
		Take Admiral Into Hand	Take Czar Into Hand	
Take Pope Into Hand	Buy Fur Trapper [4]	~	Trade Shipbuilder for Wharf [5]	
~	Buy Fur Trapper [3]	~	Take Winter Palace Into Hand	

## The Cards for Next Time



# Top Row | Bottom Row



# Cards Bought

# \* indicates a Trading (Upgrade) Card

Brad M	Lumberjack [3-3-0] by 2, Gold Miner [4-3-0], Customs House [8-0-2] by 3, Library [17-0-5], Author [4-1-0] by 2
John W	Lumberjack [3-3-0], Shepherd [5-3-0], Fur Trapper [6-3-0] by 4, Carpenter Workshop* [4–1/B-3], Fur Shop* [10-3-2], Market [5-0-1] by 4, Observatory [6-0-1/0], Potjomkin's Village [2/6-0-0], Pub [1-0-2 for 1], Administrator [7-2-0], Warehouse Manager [10-3-0] by 2, Controller [14-4-1]
Mick H	Gold Miner [4-3-0] by 2, Shepherd [5-3-0] by 2, Gold Smelter* [6-3&-1/A-0], Fur Shop* [10-3-2], Wharf* [12-6-1], Firehouse [11-0-3], Hospital [14-0-4], Peterhof* [14-4-2], Warehouse [2-0-0], Pub [1-0-2 for 1], Warehouse Manager [10-3-0], Secretary [12-4-0], Judge [16-5-2]
Mike R	Lumberjack [3-3-0], Gold Miner [4-3-0] by 2, Shepherd [5-3-0], Ship Builder [7-3-0] by 4, Wharf* [12-6-1], Observatory [6-0-1/0], Theater [20,0-6], Bank* [13-5-1], Author [4-1-0], Administrator [7-2-0] by 2, Secretary [12-4-0], Controller [14-4-1], Patriarch* [16-0-4], Minister Of Foreign Affairs* [20-2-4]

### Cards In Hand

## \* indicates a Trading (Upgrade) Card

Brad M	Secretary [12-4-0], Pope* [6-1-1]					
John W	Author [4-1-0], Controller [14-4-1], Weapon Master* [8-4-0]					
Mick H	Mistress Of Ceremonies [18-6-3], Chambermaid* [8-0-2], Admiral* [18-3-3]					
Mike R	Winter Palace* [19-2-5], Warehouse Manager [10-3-0], Czar* [24-0-6]					

### Summary

Player	Hand	Rubles	VPs	Income	Income per Phase - Rubles + VPs			
	Сар			Workers Buildings Aristocrats			[Cards	Left]
	-							
Brad M	3	12	28	9r + 0v	0r + 11v	2r + 0v	Workers	[0]
John W	3	13	15	24r + 2v	0r + 5/4v	12r + 1v	Buildings	[3]
Mick H	4	31	24	24r + 3v	4r + 9v	12r + 2v	Aristocrats	[6]
Mike R	3	15	21	30r + 1v	5r + 8/7v	15r + 9v	Trading	[12]

ST. PETERSBURG M8

NEXT – ROUND 6 WORKERS [BRAD]

# THE GAMES THAT YOU PLAY

Andy Muir	1830Z45
Brad Martin	1835S45, RR2539WRSt. Petersburg M8
Dane Maslen	Outpost M21
David Hooton	1830E46, RR2539WR
David Smith	Outpost M21
Graham Lee	1835545
John Shelley	1856P45, 1835S45, 1830Z45, 1830E46, 1846F46
John Webley	1856P45, 1835S45, 1846F46, RR2539WR, Outpost M21, St. Petersburg M8
Mark Hancock	1830Z45
Mick Haytack	Outpost M21, St. Petersburg M8
Mike Bennett	1856P45, 1835S45, 1830E46, 1846F46
Mike Ruffhead	1830Z45, 1846F46, Outpost M21, St. Petersburg M8
Tim Parkes	
Tony Sait	1830L45, 1830E46, 1856P45, 1830Z45, RR2539WR, Outpost M21